

Received: from e3000b.state.ms.us
by governor.state.ms.us; Mon, 16 Jul 2001 08:32:57 -0500
Received: from mx1.its.state.ms.us (mx1.its.state.ms.us [192.42.4.253])
by e3000b.state.ms.us (8.10.0/8.10.0) with SMTP id f6GDULb27714
for <governor@governor.state.ms.us>; Mon, 16 Jul 2001 08:30:21 -0500 (CDT)
Received: from sunlold.its.state.ms.us (sunlold.its.state.ms.us [192.42.4.37])
by mx1.its.state.ms.us (8.10.0/8.10.0) with ESMTP id f6GDS9j15799
for <governor@governor.state.ms.us>; Mon, 16 Jul 2001 08:28:09 -0500 (CDT)
Received: (from nobody@localhost)
by sunlold.its.state.ms.us (8.10.0/8.10.0) id f6GDUKU16390;
Mon, 16 Jul 2001 08:30:20 -0500 (CDT)
Date: Mon, 16 Jul 2001 08:30:20 -0500 (CDT)
Message-Id: <200107161330.f6GDUKU16390@sunlold.its.state.ms.us>
To: governor@governor.state.ms.us
From: BiloxiJay10@webtv.net (Jay Petrick)
Subject: Comments to the Governor

Below is the result of your feedback form. It was submitted by
Jay Petrick (BiloxiJay10@webtv.net) on Monday, July 16, 2001 at 08:30:20

Issue: Simul-cast horse wagering
Street_Address: 16313 Peapatch Rd
City: Biloxi
State: MS
Zip_Code: 39532
Phone: 228-392-1601

Message: Mr. Governor,

With possible budget shortfalls and hoping that somewhere we will find money for a much needed teachers pay raise I would like to offer you an idea. One that I believe has been proposed before in our state government: simul-cast horse wagering!

I'm not sure if you know this, but our chief competition in Louisiana has agreed to let the horse tracks in that state to put in slot machines and video poker machines. Talk about a possible loss of revenue for Mississippi.

Something as simple as allowing our casinos to offer this racing to its customers would generate quite a bit more tax revenue. Actually, if you are currently taxing the casinos 12% you could tax horse wagering 14% The other 2 percent going towards teacher pay?

Offering horse wagering would benefit every casino and give possible visitors to our state another reason to come.

Thank you,
Jay Petrick

submit: submit
